

## 2007 Community Playing League (CPL) ... for Div IV U16 and U19 Teams

### CPL Administration:

- |                             |                  |                |                                   |
|-----------------------------|------------------|----------------|-----------------------------------|
| • <u>Coordinator:</u>       | John Haines      | (916) 381-3136 | e-mail: 'bacscr@aol.com'          |
| • <u>Scheduling:</u>        | Bill Norris      | (916) 381-4166 | e-mail: 'x2ski@hotmail.com'       |
| • <u>Stats (U16 Girls):</u> | Mary Morris      | (916) 652-6004 | e-mail: 'mjm95650@yahoo.com'      |
| • <u>Stats (U16 Boys):</u>  | Scott Meadors    | (916) 939-8234 | e-mail: 'junebugc4@sbcglobal.net' |
| • <u>Stats (U19 Girls):</u> | Lori Lowrance    | (916) 689-5601 | e-mail: 'lorired@frontiernet.net' |
| • <u>Stats (U19 Boys):</u>  | Pete Peckinpaugh | (916) 395-4092 | e-mail: 'petepeck@pacbell.net'    |

### Fill in the following when you have selected a Division Coordinator:

- DIVISION CO-ORDINATOR NAME: \_\_\_\_\_
- DIV CO-ORD PHONE NUMBER: \_\_\_\_\_
- DIV CO-ORD E-MAIL ADDRESS: \_\_\_\_\_

### Rules and Responsibilities:

- Coaches will select their Division coordinator and determine their divisional seeding at their CPL meeting. Schedules will be created and sent (via e-mail) to the Division coordinators for distribution to teams. Note: **ALL** head coaches **must** have a valid Coach's pass, and a pass for any assistant coach(es) is recommended. At least one coach with a valid pass **must** be present throughout a scheduled match.
- Division Coordinators are to distribute schedules, any later updates, and mid-season revisions to teams in their division. Most distribution is by e-mail attachment, but some schedules may need to be mailed.
- Home Team Coach shall:
  - 1) Call the visiting coach by the prior Wednesday evening to confirm game time and get directions.
  - 2) Ensure that the field is properly set up for play, and provide (and pay if required) all Referees for the match (usually three, subject to the policy of the League of the home team).
  - 3) Provide the game card. The home team coach shall handle the game card as per instructions from his/her club manager, or as specified by his/her League of residence.
  - 4) Report match results to the Statisticians by 6:00 pm of the Sunday evening following the game..

Re-scheduled games will retain the original home and away assignment unless **both** of the coaches agree to a change. If the two coaches cannot agree on re-scheduling, or for any other schedule change, the CPL administrators will make a **final** decision as to date, time and location. If a match cannot played at the scheduled date and time, and it cannot be re-scheduled to another date and time, then it is just an **un-played** match. **There are NO forfeit matches.** Statistics are kept **only** for seeding purposes. If possible, we will have standings posted on the District website at mid-season and after the end of the season.

- All Red Cards issued in CPL shall be heard by the PAD committee of the League in which they were issued (the League of residence of the home team). The **home** team coach must ensure that the Referee knows that he is to forward the 24-hour report, game card, player or coach pass, and all other pertinent documentation to the League PAD of the home team's League of residence. The PAD committee will normally hear and rule on the send-off the following week. The CPL Coordinator **MUST** be notified of any send-off **no later** than the day following the match at which the send-off occurred.
- Appeals and Incident Reports are to be forwarded (by Coaches, Referees, or PAD committee) to the League President of either the home or visiting team, and will be heard by the District Board, or by a District delegated committee. The CPL Coordinator **MUST** be notified of any incident (non-send-off issue or problem) **no later** than the day following the match at which the incident occurred.

=> **Send-off and Incident documentation should NOT be sent to the Metro League PAD** <=